Reading: today: web-based reading on satellite orbits; Chap. 3 Sec. 5 Astro 120 Fall 2019: Lecture 10 page Chap. 7, Sect. 1, 2 (for next week)
 Exam 1: Tuesday, October 1, 6:45-8:00. Room 5 Physics (next door)
 ESSAY QUESTION

Last time: more Newton

- Physical Laws and definitions of force, velocity, acceleration
- #1: Inertia; #2: Forces (F=ma); #3: Action/Reaction
- Newton's Law of Universal Gravitation
 - gravity as a central, universal, cosmic force

Today: Rocket Science

- orbits circular velocity and escape velocity
- Holman Transfer orbit adjust size and eccentricity to take a trip from one planet to the next
- flyby, orbit, and landing
- Gravitational assist

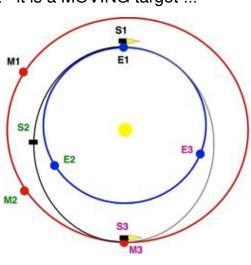
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Rocket Science:

How to send a spacecraft to Mars

0- Don't shoot AT it - it is a MOVING target !!!

- 1. accelerate to break free from Earth's gravity
- 2. coast in "transfer orbit" to reach Mars' orbit
- 3. get captured by the gravity of Mars



Newton's Legacy

- Force of <u>Gravity</u> pulls planets towards Sun
 without gravity, planets would fly away in straight lines
- Newton's theory of gravity explains -simply- the orbits of the planets

Understanding motions of the planets was the principal discovery of astronomy from prehistory through 1700.

- Improved observations ("technology") demanded more precise models of the Solar System
- <u>This precision was</u>
 - approached by complex models (epicycles, etc.) but
 - <u>achieved</u> by discovery of the underlying simplicity: Gravity

1- accelerate to break free of Earth

- Circular velocity
 - = speed needed to maintain a circular orbit

v²_c ≈ Mass of main body size of orbit

- for near-Earth orbit, vc= 7.7 km/s (=17,000 mph)
- for Earth around Sun, vc= 30 km/s (= 67,000 mph)
- for near-Mars orbit, vc= 3.4 km/s (= 7,600 mph)
- for Mars around Sun, vc= 24 km/s (= 54,000 mph)
- Escape Velocity

= speed needed to escape (forever) grav. pull $v_{esc} = v_c \ x \ \sqrt{2}$

from near-Earth orbit,

v_{esc}= 11 km/s (= 24,000 mph) away from Earth

Exceed escape velocity - into a Sun-centered orbit!

2- <u>coast in "transfer orbit" to Mars</u>

- Transfer Orbit: an ellipse with:
 - perihelion at Earth distance (1 a.u.)
 - aphelion at Mars min. distance (1.38 a.u.) e=0.160; a=1.19a.u.; P = 15.6 months
 - this gets probe to Mars with minimum energy

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How fast do you need to go to achieve the transfer orbit to Mars?
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Kepler's Second Law tells us! 32.3 km/s w.r.t. the Sun



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Kepler 1: prihelion distance = a x (1-e)

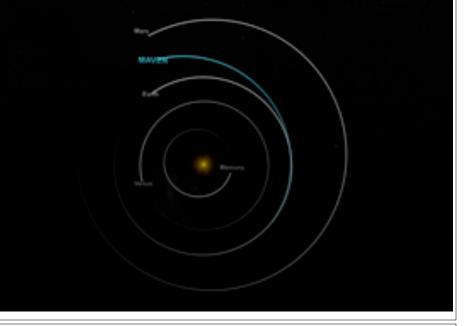
phelion distance = $a \times (1+e)$

- Coast for P/2 (about 7+ months):
 - If you left at the right time, reach Mars near aphelion
 - "Launch Window" open every 25 months (or so)

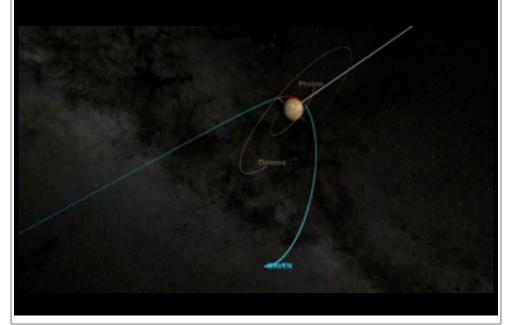
3- get captured by Mars

- Rendezvous with Mars:
 - spacecraft speed = 23.4 km/s (via Kepler 2)
 - Mars speed = 26.7 km/s
 - relative velocity = 3.3 km/s
- circular velocity for Mars orbit is 3.4 km/s
 - an orbital maneuver (burn) is needed to reach Mars orbit
 - timing is critical here!

MAVEN Cruise trajectory



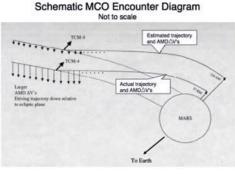
MAVEN arrival



3- get captured by Mars

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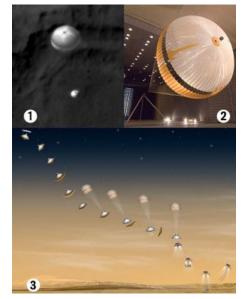
Mars Climate Observer (1999) got it wrong... unit confusion (English vs. Metric) came too close - burned up in atmosphere



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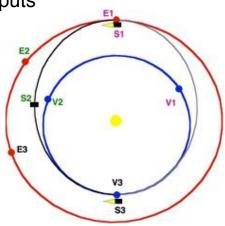
Curiosity Rover - landing

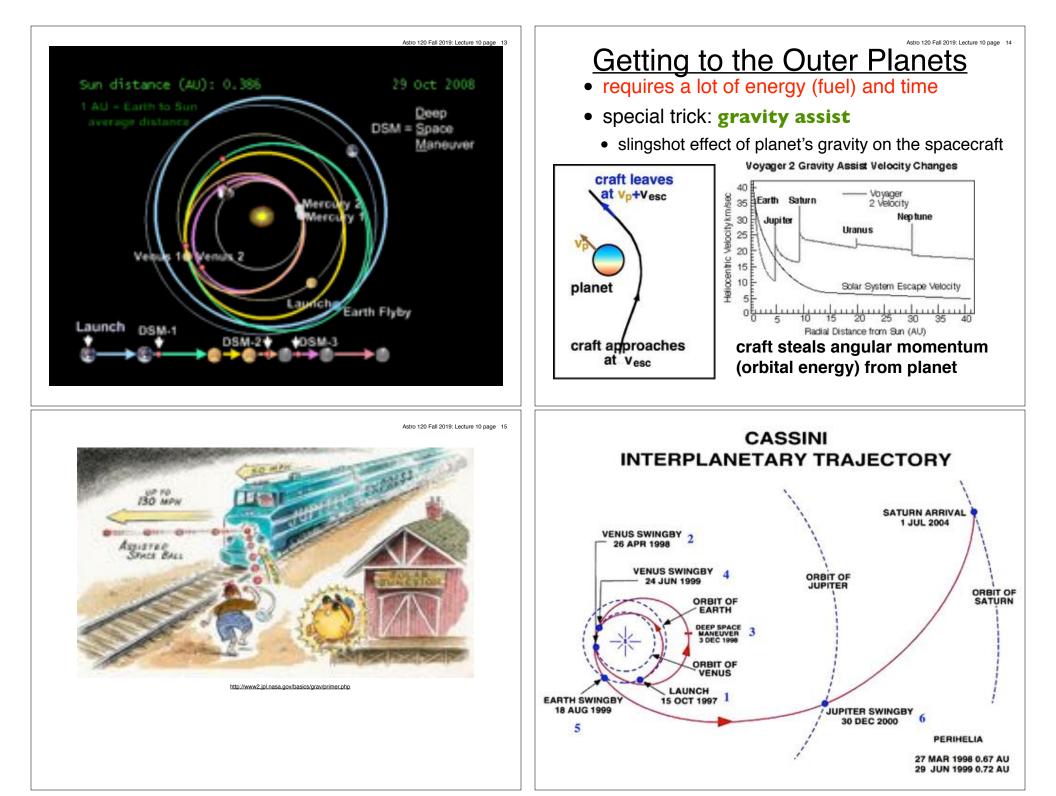


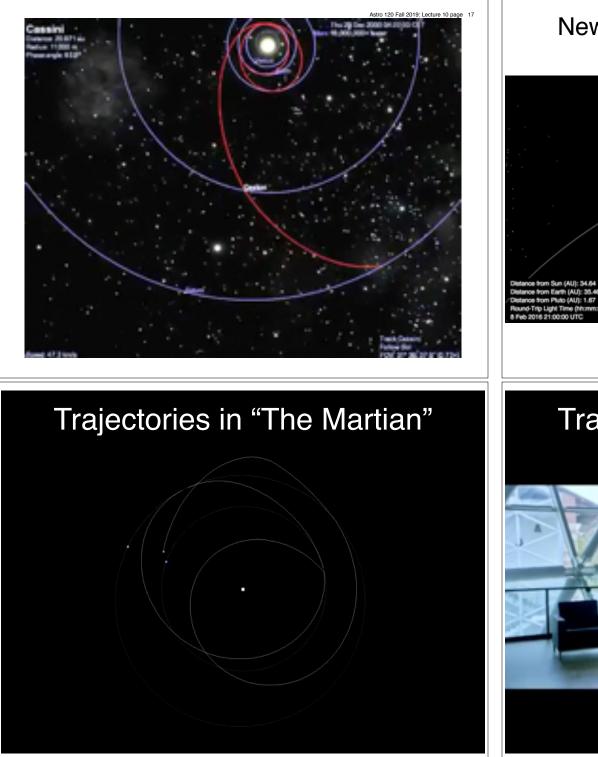
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Similar scheme to reach Venus orbit

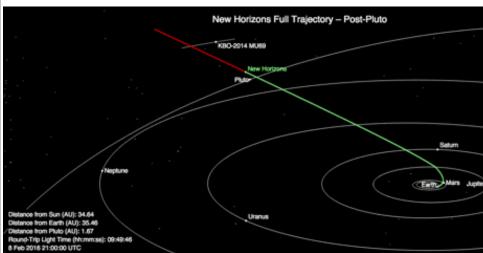
- BUT: Decelerate from Earth
- Venus transfer orbit puts
 - Earth at Aphelion
 - Venus at Perihelion
- MERCURY: much tougher







New Horizons to Pluto and beyond



Trajectories in "The Martian"

